# Nearly Optimal Parallel Longest Increasing Subsequence 

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## Longest increasing subsequence(LIS)

- Given a sequence of $n$ numbers $A=\left(a_{1}, a_{2}, \ldots, a_{n}\right)$, the goal is to find the longest subsequence from $A$ such that its values are (strictly) increasing.
LIS $=3$

| $*$ | $*$ | 1 | 2 | 5 | $*$ |
| :--- | :--- | :--- | :--- | :--- | :--- |

- LIS can be solved in $O(n \lg n)$ sequential time.


## Previous Results

| Reference | Total Work | Span | Notes |
| :---: | :---: | :---: | :---: |
| Nakashima and Fujiwara 2006 | $O(n \lg n)$ | $O\left(\frac{n \lg n}{p}\right)$ or $O\left(k^{2} \lg n\right)$ | Requires $p<n / k^{2}$. |
| Krusche and Tiskin 2009 | $O\left(n \lg ^{2} n\right)$ | $\tilde{O}\left(n^{\frac{2}{3}}\right)$ |  |
| Shen, Wan, Gu, and Sun 2022 | $O\left(n \lg ^{3} n\right)$ | $O\left(k \lg ^{2} n\right)$ |  |
| Gu, Men, Shen, Sun, and Wan 2023 | $O(n \lg k)$ |  |  |

$p$ is the number of processors, $k$ is the length of LIS.

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| Can we achieve nearly linear work and nearly constant span? |  |  |  |

[^0]
## Our Result

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| Gu, Men, Shen, Sun, and Wan 2023 | $O(n \lg k)$ | $O\left(\lg ^{4} n\right)$ | Deterministic algorithm |
| Our result | $O\left(n \lg ^{2} n \lg \lg n\right)$ | $O\left(\lg ^{4} n\right)$ | Randomized, with $A C^{0}$ |
| Our result | $O\left(n \lg ^{2} n\right)$ |  |  |

$p$ is the number of processors, $k$ is the length of LIS.

## EREW PRAM Model

memory


- Simultaneous Read/Write to any memory location by different processors is forbidden


## Work and span

- The work is the total number of operations that all processors perform (running time if there is one processor).
- The span is the longest series of operations that have to be performed sequentially (running time if there are infinite processors).


## Outline

- Implicit subunit-Monge matrix multiplication (ISMMM)
- Connection between LIS and ISMMM
- How to solve the ISMMM problem


## Implicit subunit-Monge matrix: sub-permutation matrix

$j \underset{0}{\rightarrow}$

|  |  | 1 | 2 | 3 | 4 | 5 | 6 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $i 0$ |  | 0 | 0 | 0 | 0 | 0 | 0 |
| $\downarrow 1$ |  | 0 | 0 | 0 | 0 | 1 | 0 |
| 2 |  | 0 | 0 | 0 | 1 | 0 | 0 |
| 3 |  | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 |  | 0 | 0 | 0 | 0 | 0 | 1 |
| 5 |  | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 |  |  |  |  |  |  |  |

Sub-permutation matrix contains at most
one element equals to 1 each row and column

## Implicit subunit-Monge matrix: sub-permutation matrix

$j \underset{0}{\rightarrow}$

| i 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\downarrow 1$ | 0 | 0 | 0 | 0 | 0 | 1 | 0 |
| 2 | 0 | 0 | 0 | 0 | 1 | 0 | 0 |
| 3 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |
| 5 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Sub-permutation matrix contains
at most 1 each row and column
the 0 -th column and last row are all 0

## Implicit subunit-Monge matrix: sub-unit Monge matrix



Sub-permutation matrix contains at most 1 each row and column the 0 -th row and columns are all 0

Distribution matrix $M^{\Sigma}(i, j)=\sum_{\{\hat{\imath} \geq i, j \leq j\}} P(i, j)$, If $P$ is a sub-permutation matrix, then $M^{\Sigma}$ is a subunit-Monge matrix

## Implicit subunit-Monge matrix multiplication

| $j \rightarrow 2$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| i 0 | 0 | 1 | 0 | 0 |
| $\downarrow 1$ | 0 | 0 | 0 | 0 |
| 2 | 0 | 0 | 1 | 0 |
| 3 | 0 | 0 | 0 | 0 |



We have two sub-permutation matrices

Implicit subunit-Monge matrix multiplication operator

## Implicit subunit-Monge matrix multiplication



## Implicit subunit-Monge matrix multiplication



| $i 0$ | 0 | 1 | 2 | 2 |  | 0 | 1 | 2 | 2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\downarrow 1$ | 0 | 0 | 1 | 1 |  | 0 | 1 | 1 | 1 |
| 2 | 0 | 0 | 1 | 1 |  | 0 | 1 | 1 | 1 |
| 3 | 0 | 0 | 0 | 0 |  | 0 | 0 | 0 | 0 |



## Implicit subunit-Monge matrix multiplication



## Implicit subunit-Monge matrix multiplication

| $\begin{array}{llll}\text { J } \\ 0 & 1 & 2 & \end{array}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| i 0 | 0 | 1 | 0 | 0 |
| $\downarrow 1$ | 0 | 0 | 0 | 0 |
| 2 | 0 | 0 | 1 | 0 |
| 3 | 0 | 0 | 0 | 0 |




The input and output contains at most $O(n)$ non-zero terms, Can we compute the output fast in the parallel setting?

## Connection between LIS and ISMMM

Theorem: If one can solve the ISMMM problem in $O(W(n))$ work and $O(S(n))$ span. Then, one can compute an LIS in $O(W(n) \lg n)$ work and $O(S(n) \lg n)$ span.

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There is a parallel algorithm solving the ISMMM problem in $O(n \lg n)$ work and $O\left(\lg ^{3} n\right)$ span.


There is a parallel algorithm that computes an LIS in $O\left(n l g^{2} n\right)$ work and $O\left(\lg ^{4} n\right)$ span.

ISMMM: Framework of Krusche and Tiskin’s Algorithm 2010


Divide-and-conquer method

## Implicit subunit-Monge matrix multiplication: Divide



$$
P_{C, l o}
$$

$P_{A, l o}$ is a sub-permutation matrix,
at most $\frac{n}{2}$ non-zero element.
At least $\frac{n}{2}$ rows contain only 0

Implicit subunit-Monge matrix multiplication: Divide


## Implicit subunit-Monge matrix multiplication: Reduce subproblem size



## Implicit subunit-Monge matrix multiplication



## Implicit subunit-Monge matrix multiplication: Divide



## Implicit subunit-Monge matrix multiplication: combine


how to get $P_{C}$ ?


Implicit subunit-Monge matrix multiplication: difficulty of combine


## Implicit subunit-Monge matrix multiplication: $\delta$ matrix



## Implicit subunit-Monge matrix multiplication: $\delta$ matrix


$\delta(i, j)=$ the left upper area sum of $P_{c, l o}-$ the right bottom area sum of $P_{c, h i}$

## Implicit subunit-Monge matrix multiplication: $\delta$ matrix



Green circle represents non-zero term of $P_{c, l o}$, Yellow star represents non-zero term of $P_{c, h i}$ $\delta(i, j)=2-1=1$

## Implicit subunit-Monge matrix multiplication: $\delta$ matrix




## Implicit subunit-Monge matrix multiplication: splitting line



Lemma: Given $P_{c, l o}$ and $P_{c, h i}$, if one can decide three area of $\delta$ in $O(W(n))$ work and $O(S(n))$ span, one can compute $P_{c}$ in $O(W(n))$ work and $O(S(n))$ span.

## Implicit subunit-Monge matrix multiplication



Given $P_{c, l o}$ and $P_{c, h i}$, how can we compute the line splitting the negative and non-negative area of $\delta$ in the parallel model?

There is an algorithm computing the splitting line in $O(n)$ work and $O\left(\lg ^{2} n\right)$ span.

## Implicit subunit-Monge matrix multiplication



We partition $\delta$ to $\frac{n}{L} \times \frac{n}{L}$ grid, each grid contains $L \times L$ points, we only consider the top-left $\delta(i, j)$ point. $L=O\left(\lg ^{2} n\right)$,

Instead of computing the splitting line, we compute the point that is closest to the splitting line, in each row grid .

We reduce the size of the problem to $O\left(\frac{n}{L}\right)$

## Implicit subunit-Monge matrix multiplication

Divide-and-conquer algorithm: Input is an index rectangle $\left[i_{l o}, i_{h i}\right] \times\left[j_{l o}, j_{h i}\right]$ that splitting line crosses.


## Implicit subunit-Monge matrix multiplication



Divide-and-conquer algorithm: Input is a rectangle $\left[i_{l o}, i_{h i}\right] \times\left[j_{l o}, j_{h i}\right]$ that splitting line crosses.

To recurse on the small problem, we require the top border and left border $\delta(i, j)$ is computed. Those points are used to compute red points.

## Implicit subunit-Monge matrix multiplication



Divide-and-conquer algorithm: Input is a rectangle $\left[i_{l o}, i_{h i}\right] \times\left[j_{l o}, j_{h i}\right]$ that splitting line crosses.

We require the top border and left border $\delta(i, j)$ is computed.
The we compute the middle line $\delta\left(i_{m i d}, j\right)$ value, for $j \in\left[j_{l o}, j_{h i}\right]$ we can use the mid $\delta\left(i_{\text {mid }}, j_{l o}\right)$ value.


## Implicit subunit-Monge matrix multiplication



Green circle represents non-zero term of $P_{c, l o}$, Yellow pentagram represents non-zero term of $P_{c, h i}$ $\delta\left(i, j^{\prime}\right)-\delta(i, j)=$ The green area sum of $P_{c, l o}$ + the yellow area sum of $P_{c, h i}$

## Implicit subunit-Monge matrix multiplication



The we compute the mid line $\delta\left(i_{\text {mid }}, j\right)$ value, for $j \in\left[j_{l o}, j_{h i}\right]$ we can use the mid $\delta\left(i_{\text {mid }}, j_{l o}\right)$ value.

We need a data structure to answer The green area sum of $P_{c, l o}$ + the yellow area sum of $P_{c, h i}$.

Key observation: there are only $O(L)$ non-zero elements in this area. We can sort those elements, it takes $O(\operatorname{Llg} L)$ to construct the data structure and $O(\lg L)$ to make a query.

## Implicit subunit-Monge matrix multiplication



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We have $O\left(\frac{n}{L}\right)$ such data structure, so it takes $O(\operatorname{nlg} L)$ times to construct all data structure.

## Implicit subunit-Monge matrix multiplication



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Key observation: there is only $O(L)$ non-zero elements in this area. We can sort those elements, it takes $O(\operatorname{Llg} L)$ to construct the data structure and $O(\lg L)$ to make a query.

Last observation: sort $L=O\left(\lg ^{2} n\right)$ elements can be done in $O(L)$ work if we use integer sort. The data structure can be Constructed in $O(n)$ work.

## Implicit subunit-Monge matrix multiplication

Divide-and-conquer algorithm: Input is a rectangle
 $\left[i_{l o}, i_{h i}\right] \times\left[j_{l o}, j_{h i}\right]$ that splitting line crosses.

Then we recurse on the two subproblems, each recursion decreases the rectangle area by 2 . We have at most $O(\lg n)$ level of recursion. We only have $O\left(\frac{n}{L}\right)$ elements. The total work is $O\left(\frac{n}{L} \lg n \lg L\right)$ and span is $O\left(\lg ^{2} n\right)$.

Computing data structure takes $O(n)$ work.

## Implicit subunit-Monge matrix multiplication



Given $P_{c, l o}$ and $P_{c, h i}$, one can compute $P_{c}$ in $O(n)$ work and $O\left(\lg ^{2} n\right)$ span.

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Given $P_{c, l o}$ and $P_{c, h i}$, one can compute $P_{c}$ in $O(n)$ work and $O\left(\lg ^{2} n\right)$ span.

There is a parallel algorithm solving the ISMMM problem in $O(n l g n)$ work and $O\left(\lg ^{3} n\right)$ span.


There is a parallel algorithm that computes an LIS in $O\left(n l g^{2} n\right)$ work and $O\left(\lg ^{4} n\right)$ span.

## Future work

- "Rank" of all elements?
- i-th "rank" is the LIS ending at i-th element
- Fast parallel dynamic LIS. (sequential: KKociumaka \& Seddighin 2021])
- Weighted LIS?
- Sublinear time parallel approximated LIS [Andoni, Nosatzki, Sinha, \& Stein 2022]
- Work-Optimal with polylog(n) span LIS?

Q \& A


[^0]:    $p$ is the number of processors, $k$ is the length of LIS.

